## MICHAEL DERRIG

# Creative Project Management / Customer Experience Design





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## **Professional Summary**

A creative thinker that is **passionate about creating excellent products and customer experiences**. Leveraged communication skills to efficiently manage projects and provide relevant information to **key stakeholders across the globe**. With a startup background, able to thrive in dynamic work environments and align to the goals of the company.



## Experience



#### April 2017 - September 2018 - Owners.com

Owners.com is the consumer real estate division of Altisource, focused on leveraging their affiliate businesses to add value, better customer experience, and increasing per transaction profit.

#### 2018 - Senior Manager, Customer Experience

- Mapped customer journey complete with realtime conversion data
- Launched the first consumer real estate bundle product in 8 states
- Directly owned Customer Experience Management for the Owners.com business unit
- Improved company NPS score from -1 to 48 through a customer centric approach
- Leveraged OKR framework and Test and Learn philosophy to guide business improvements
- Managed relationships with affiliate businesses, including executive reporting

#### 2017 - Head of Gaming and Creative Content

- Created gamification strategies for real estate agents
- Managed a creative team focused on producing non-traditional training materials
- Added usability enhancements to the Owners.com mobile app
- Nominated for Innovation in Training award at Docebo Inspire
- Produced promotional advertising for Owners.com technology



#### July 2008 - February 2017 - You42 Entertainment / Kiz Studios

You42 is a digital music and entertainment platform for artists to share and monetize their work. It is a division of Kiz Studios, developer and publisher of mobile games.

#### 2016 - Product Manager / Operations Coordinator

- Created detailed process documentation outlining product development
- Managed revenue and expense tracking, reporting, and invoicing
- Facilitated communication between multiple studios and company divisions

#### 2014 - Business Development

- Lead onsite investor relations, including tours and product demos
- Managed vendor relationship for product translation & oversaw deliverables
- · Managed conference exhibitions, including logistics and travel
- Established company functions, charity events, and promoted positive culture
- Represented the company globally at conferences, tech demos, and press events

#### 2012 - Technical Art Director

- Orchestrated pipeline development focusing on artistic and technical efficiency
- Facilitated communication between technical and creative staff
- Assisted developers by coding custom shaders in the CG language

#### 2008 - Lead Lighting & Texturing Artist

- Hired and lead the 8 member team that created the textures for KizPlanet MMO
- Textured and lit assets/environments for cinematics and commercials



#### Education

#### 2008 - Savannah College of Art and Design - Bachelor of Fine Arts: Visual Effects

- Field of study included 3D Modeling, Rendering, Compositing, and Digital Art
- Graduated Cum Laude with a 3.9 GPA
- Awarded Combined Academic & Portfolio Merit Scholarship

## Qualifications

- Experienced at connecting customer feedback with operational systems to improve customer satisfaction
- Managed multiple teams simultaneously developing multiple products
- Highly adept at working with cross-functional team structures
- Strategic mindset combining creativity with data driven decision making



## Launched Products

2018 - The Owners.com Bundle (Service)

2016 - Little Bigfoot (iOS, Android)

2016 - Dash Galactic (iOS, Android)

2015 - Trans-Galactic Tournament (Playstation)

2014 - Might & Mayhem (iOS, Android)

2013 - Mix a Muck! (iOS, Android)

2012 - Critter Escape! (iOS, Android)

2011 - The Muck Wars (Web Based)

## A

## Software Knowledge

Autodesk Maya Adobe Photoshop Adobe Illustrator Adobe Premiere Adobe After Effects Microsoft Office Google GSuite Lucid Chart Slack Trello

ects Tableau Analytics ProofHO



**OKR Methodology** Test and Learn Team Leadership Research Time Management Market Strategy Presentation P&L Tracking Multitasking Client Relations Detail-Oriented Organization Clear Writing Troubleshooting **Oral Communication** Self-Starting

## ☐ Digital Skills

3D Modeling Texturing Rendering Compositing Graphic Design Video Editing Photography Videography